

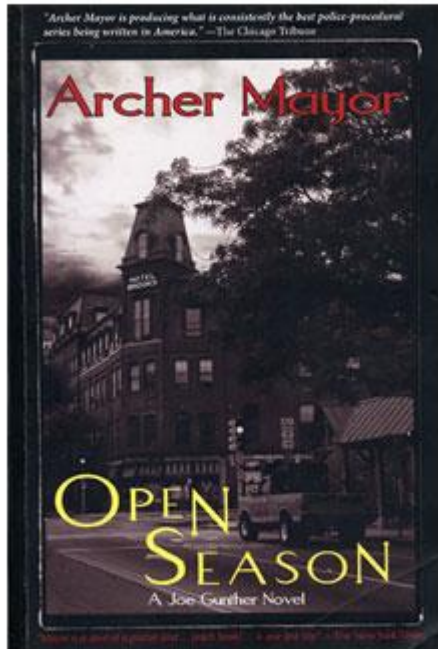


# DIFFERENT RADIO DRAMA

Scarlett coates

# ARCHER MAYOR — OPEN SEASON

As Featured in  
The Wall Street Journal:



New AUDIO  
ADAPTATION  
Of the Novel

This is an adaptation if  
the original novel, made  
into a radio drama it  
seems.

<http://www.finalrune.com/mp3/joe-gunther-pilot.mp3>

# SETTING

The scene is set in a town because you can hear noises such as cars scraping along the road in the background the open air can also be heard whirring away, other people can be heard talking faintly in the distance. The story is set from the eyes of the main character, as he takes time to cut the story and speak to the audience about his thoughts on certain subjects. When putting these different elements together it brings the town together and makes it feel like a real place.

# SOUND

When the main character breaks away from the audience and addresses the audience his voice is a lot clearer and louder. This is so that you can tell the difference between the sounds of the town and when the character wants to describe something.

Like I said before, clunking can be heard when character moves around so you can tell the materials used to craft the room. The floor is obviously made of wood, and that detail isn't even important but you're aware of it.

The main actor was a very understanding person, you could tell that he was a detective, his voice was understanding through him not raising it in a tough situation. He sounded out each word clearly and it was more than just understanding him, he sounded like he was really hearing other characters problems.

# CHARACTERS

Lt. Joe Gunther of the Brattleboro is the main character of this story. The characters in the story are very varied, Although the males seem to play the more authoritative roles, and that of the main antagonist. The girls played the wife, and the old lady that killed the villain. They all had very defined voices so you could tell who was who. But again, the main voice of the story was the investigator and his thoughts.

You could hear what kind of character they were, weather it was laid back or very tensed up all depending on how the sounds portrayed their movements being made. You could hear the main character traipsing around the room at a very average speed, it went well with how well mannered he was, the main character was a gentleman in the way he spoke, and his body language and how we heard it is proof of that.

# A BLIND MANS CONFESSION.



# SETTING

it is made evident rather quickly that the setting of the story is made out to be horror. The introduction speaks about his pain and suffering, then cuts to his car, we know his fate has been sealed, because the narrator quickly explains how his car crashed. The upbeat music from the introduction cuts out, like dying. We can tell this The setting of the story was a man who had crashed his car, and turns into a living nightmare. This is brought to our attention pretty quickly by how the story changed so quickly. It turns from a joyride to a horror show within a matter of minutes. Setting the scene for the plot.

# CHARACTER

The characters are sculpted out of 3 male voices. And each voice sounded different to suit the character. The main character's fear is attuned with the change of sound in the recording. His panicked movements can be heard when he speaks, or when he interacts with objects in a shaky way.

The character is introduced through his own thoughts. Speaking about his great mistake and how he hit another car. We follow him through his own monologues through the story. He describes each situation in great detail and is mainly focused on telling the audience about his pain and the drowning, and the other characters he met. It was like he had already been through the situation and was flashing back on it based on his introduction, and he was re-living it again.



# SOUND

The sounds used were mainly the car when he was driving along. Sound was used to trick the audience into thinking they were trapped underwater with the main character, the way the main character describes his sensation of drowning adds to the pressure on the listeners. The music changes tone again when the character is faced with the enemy and is placed at gunpoint, we only know about this gunpoint because of the way the character holds the gun in his hands, we can hear the clanking of the metal. The music also applies a lot of pressure on the character and his audience. This is achieved through directing the actors to really sound out their emotions. We could tell that the actor was afraid because his voice was tight and sharp. He was in a very stressful situation.